ORDINANCE NO. 2021-1164

AN ORDINANCE OF THE CITY OF WISNER, NEBRASKA, ADOPTING A REVISED ELECTION DISTRICT BOUNDARY MAP WITH REVISED WARD BOUNDARIES; REPEALING CONFLICTING ORDINANCES AND SECTIONS; PROVIDING AN EFFECTIVE DATE; AND PROVIDING THIS ORDINANCE MAY BE PUBLISHED IN PAMPHLET FORM.

WHEREAS members of the City Council are elected by ward, pursuant to Municipal Code § 1-205 and Neb. Rev. Stat. § 17-102; and

WHEREAS each ward shall, as nearly as practicable, be substantially equal in population as determined by the most recent federal decennial census, as provided by Municipal Code § 1-205 and Neb. Rev. Stat. §§ 17-102 and 32-553;

BE IT ORDAINED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF WISNER, NEBRASKA:

Section 1. The City of Wisner, Nebraska, shall be divided into two (2) election wards as follows:

Ward I: All portions of the City lying east of the centerline of 12th Street, together with all portions of the City lying east of the centerline of that portion of 13th Street that runs between the centerline of Avenue F and the southernmost corporate limits of the City.

Ward II: All portions of the City lying west of the centerline of 13th Street, together with all portions of the City lying west of that portion of 12th Street that runs between the centerline of Avenue F and the northernmost corporate limits of the City.

- **Section 2.** The map of the boundaries of said Ward I and Ward II is attached hereto, is incorporated fully into this Ordinance, and is adopted by this reference as the district boundary map of the City.
- **Section 3.** Any other ordinance or section passed and approved prior to the passage, approval, and publication or posting of this Ordinance and in conflict with its provisions is hereby repealed.
- **Section 4.** This Ordinance shall take effect and be in full force from and after its passage, approval, and publication or posting as required by law. Publication may be in pamphlet form.

Passed and approved this 20th day of December, 2021.

	Mayor	
ATTEST:		
City Clerk/Treasurer		